Systems, Man, and Cybernetics Society

#### SMC JUNIOR 2016 (www.smc2016.org/junior)

A Satellite Conference of 2016 IEEE International Conference on Systems, Man, and Cybernetics October 9-12, 2016 Hotel Intercontinental, Budapest, Hungary.

#### SMC Junior 2016 is organized for Students and Young Professionals

(YP) in order to provide a platform

- To attend and publish a paper at an internationally highly recognized conference
- To be involved and learn how to organizes conferences
- To be involved in and to learn the review process
- To learn how to be a chair of a session
- To prepare how to become an academic

#### The extra features of SMC Junior 2016 are

- For low income country participants
  - · Student travel grants
  - · Reduced registration fee
- Best paper awards
- Student and YP competitions
- Local travel support
- **Post Conference Budapest Tour**

Guided tour by professional youths to meet Budapest as the City of Young Generation.

#### **Deadlines**

#### February 15, 2016

Submission of proposals for Special Sessions

#### March 15, 2016

Acceptance/rejection notification of proposals for Special Sessions

#### April 15, 2016

Extended deadline for submission of regular, special, short, demo, and poster sessions

#### April 15, 2016

Deadline for submission of proposals for tutorial and workshop sessions

#### May 25, 2016

Acceptance notification for tutorial and workshop sessions

#### May 25, 2016

Acceptance notification for all categories of papers and posters

#### July 9, 2016

Final camera-ready papers due for regular, special, short, and demo paper sessions

Deadline for early registration

July 31, 2016

Deadline for late registration

### SMC 2016 and SMC Junior 2016 are dedicated to the Hungarian born John von Neumann "a Pioneer of Modern Computer Science".

In honor of him, the theme of the conference is

"A theory that transformed the world to a Cyberspace"

Papers related to the conference theme are especially solicited, including theories, methodologies, and emerging applications. The following contributions on theory and practice, including but not limited to the following technical areas, are invited.

#### Systems Science & Engineering

Communications Conflict Resolution Consumer/Industrial Applications

Control of Uncertain Systems Cooperative Systems and Control

Decision Support Systems

Discrete Event Systems

Distributed Intelligent Systems

Enterprise Information Systems

Fault Monitoring and Diagnosis Intelligent Power Grid

Smart Metering

Infrastructure Systems & Services

Homeland Security Intelligent Green Production

Intelligent Transportation

Systems

Large-Scale System of Systems

Manufacturing

Systems/Automation Mechatronics

Micro and/or Nano Systems

Quality/Reliability Engineering

Robotic Systems Service Systems & Organizations

Smart Sensor Networks

System Modeling and Control

Technology Assessment

# **Human-Machine Systems**

Assistive Technology Augmented Cognition

Brain-based Information Communications

Design Methods

Entertainment Engineering

Human-Computer Interaction

Human Factors

Human Performance Modeling

Human-Machine Cooperation & Systems

Human-Machine Interface Web Intelligence

Information Visualization

Information Systems for Design/Marketing Virtual and Augmented Reality Systems

Interactive and Digital Media

Interactive Design Science & Engineering

Kansei (sense/emotion) Engineering

Medical Informatics

Multimedia Systems Multi-user Interaction

Resilience Engineering Supervisory Control

Systems Safety and Security Team Performance and Training Systems

User Interface Design Wearable Computing

# Cybernetics

Agent-Based Modeling Artificial Immune Systems

Artificial Life

Biometric Systems and Bioinformatics

Computational Intelligence Computational Life Science

Cybernetics for Informatics

Evolutionary Computation Expert and Knowledge-based Systems

Information Assurance & Intelligent Multimedia Computation

Heuristic Algorithms

Hybrid models of NN, Fuzzy Systems and Evolutionary Computing

Image Processing/Pattern Recognition Fuzzy Systems and their applications

Intelligent Internet Systems Knowledge Acquisition in Intelligent

Machine Learning Machine Vision Media Computing

Medical Informatics Neural Networks and their Applications

Optimization Self-Organization Swarm Intelligence

#### **Call for Regular Session Papers**

Prospective authors are invited to submit full-length papers electronically through the conference website. Papers should be concise, but contain sufficient detail and references to allow critical review.

## **Call for Special Sessions**

Special Sessions provide a focused discussion of new or innovative topics. Special session organizers collect at least five papers, download the special session proposal template from the SMC2016 website, and submit the completed proposal to the Special Sessions Chair.

Imre J. Rudas **General Chair** rudas@uni-obuda.hu

**György Eigner General Co-chair** eigner.gyorgy@nik.uni-obuda.hu

